



ME-160

Mechanical Engineering Drawing

Orthographic Projection Drawing

Prepared By:

Musanna Galib

Md. Tanvir Hossain

Course Teachers:

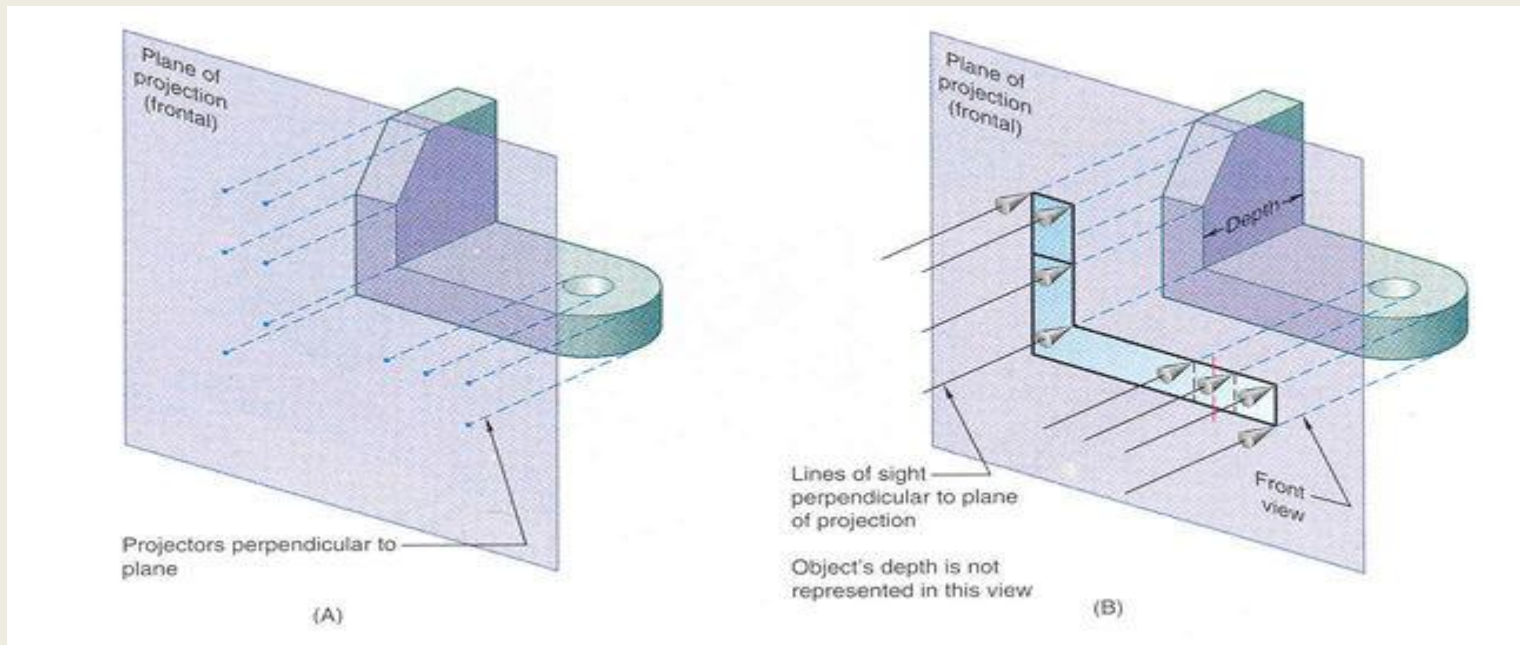
Musanna Galib

Saif Al-Afsan Shamim

Abdul Aziz Shuvo

Orthographic Projection

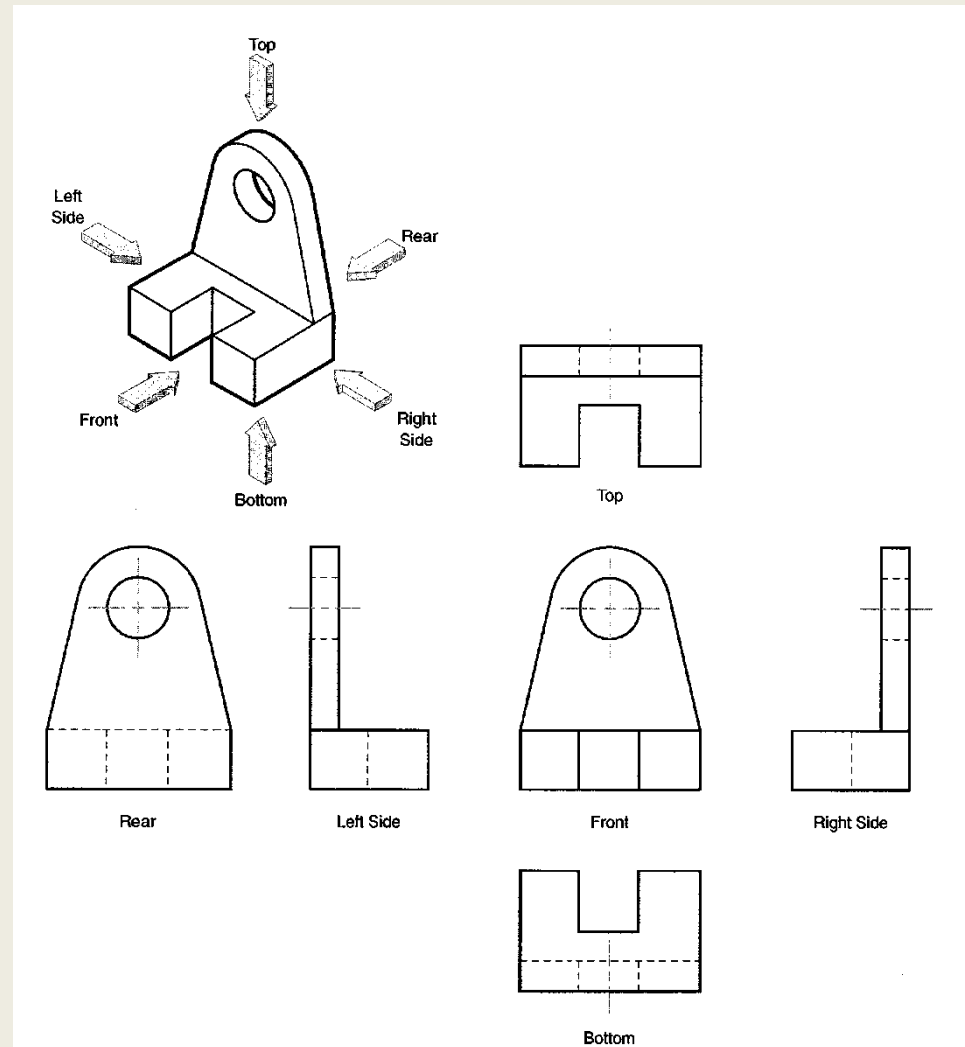
- Orthographic Projections are a collection of 2-D drawings that work together to give an accurate overall representation of an object.



Six Principle Views

The 6 views of projection include:

- Front
- Right Side
- Top
- Bottom
- Left side
- Rear

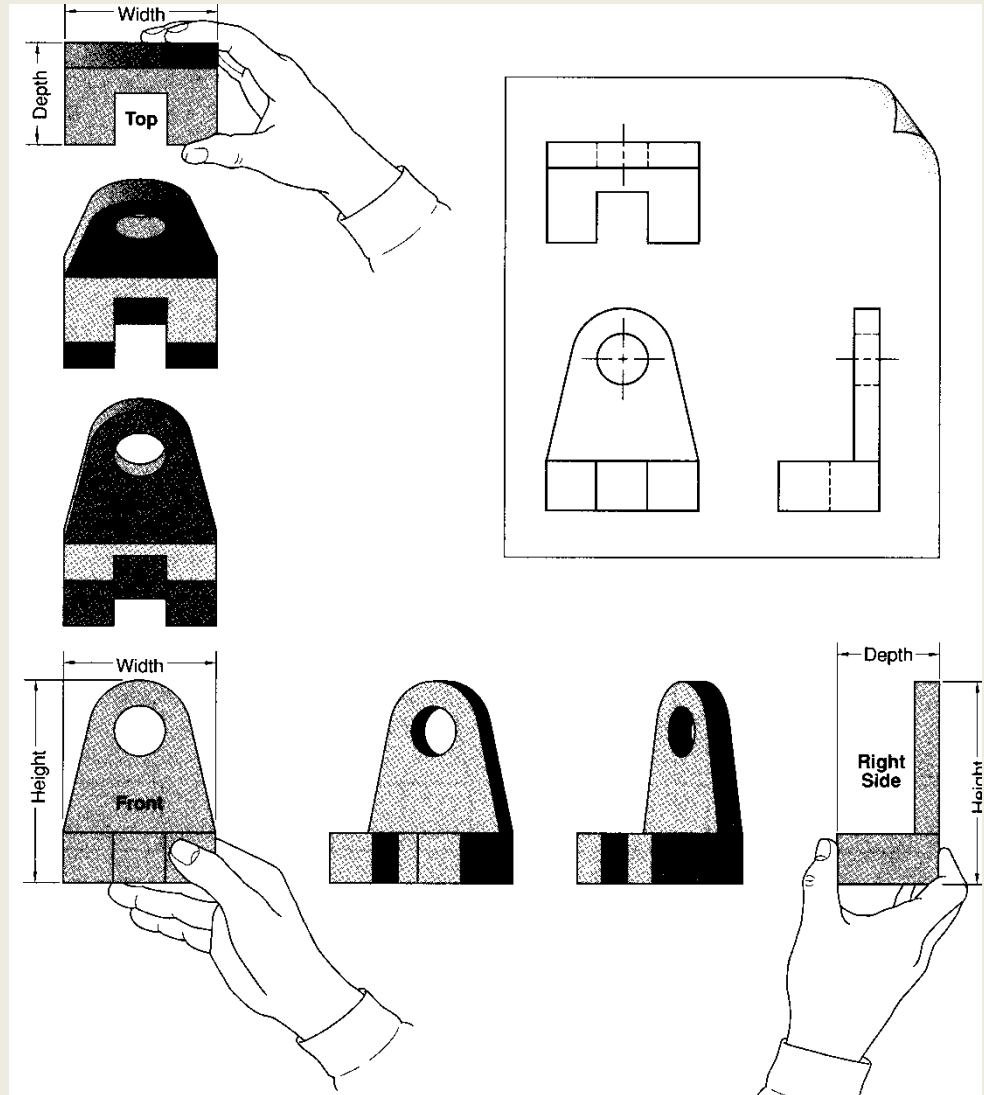


Rules of Orthographic Drawing

- Pick a Front View that is most descriptive of object, normally the longest dimension is chosen as the width (or depth)
- Most common combination of views is to use are Front, Top, and Side View

Principle Views

- Front, Right Side and Top are views that simply represented by rotating the object

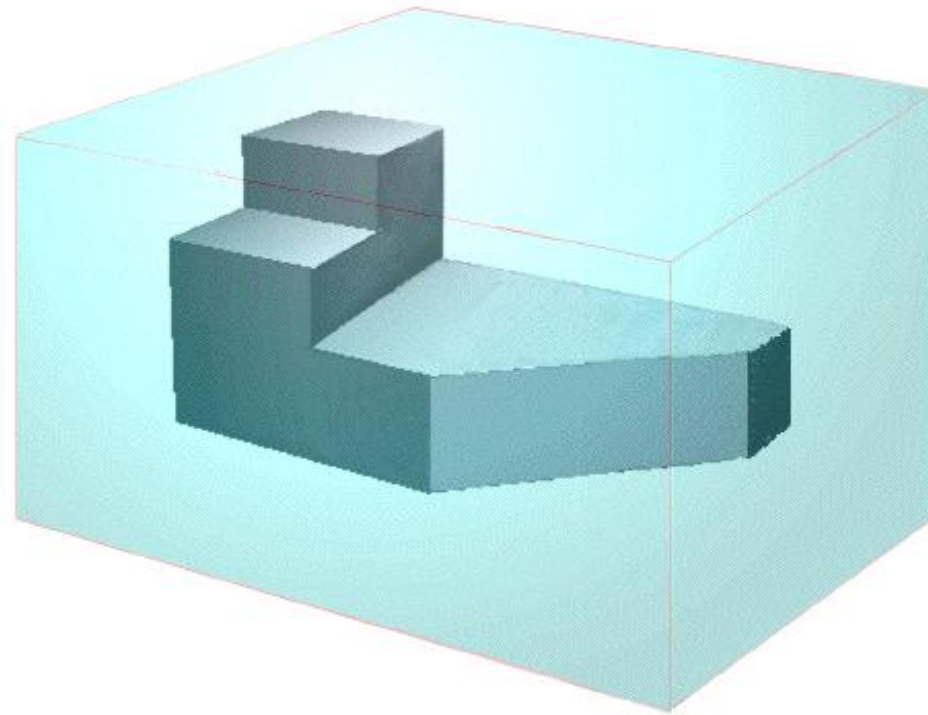


Glass Box

- Most powerful technique to understand orthographic projections
- Suspend the object with transparent strings inside a glass box
- Freeze the view from each direction (each of the six sides of the box) and unfold the box

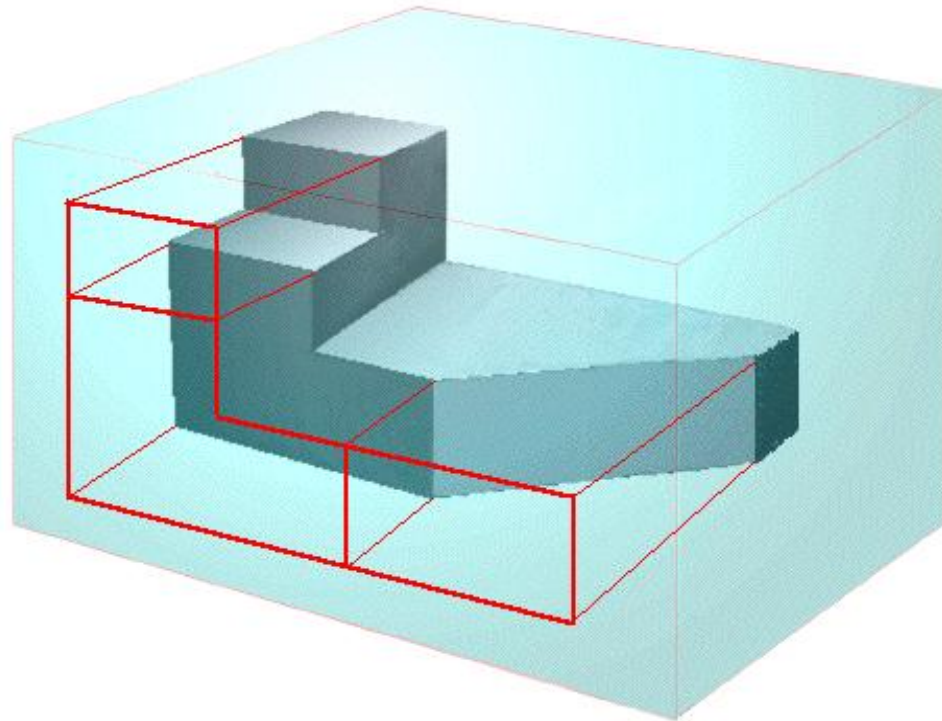
Glass Box

Projection of points to the three views



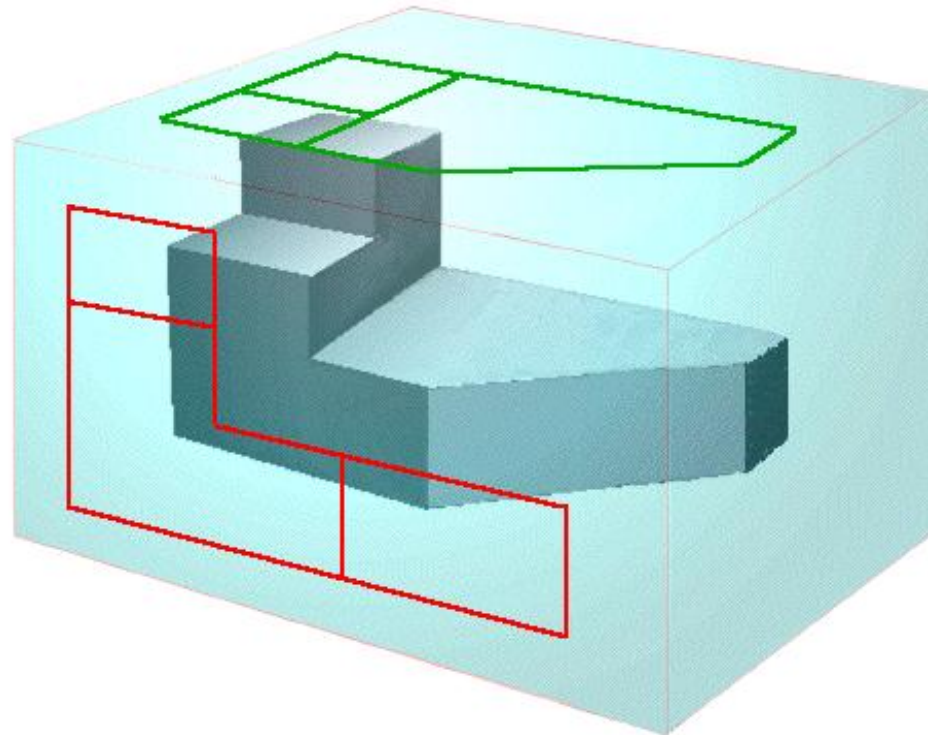
Glass Box

Projection of points to FRONT VIEW



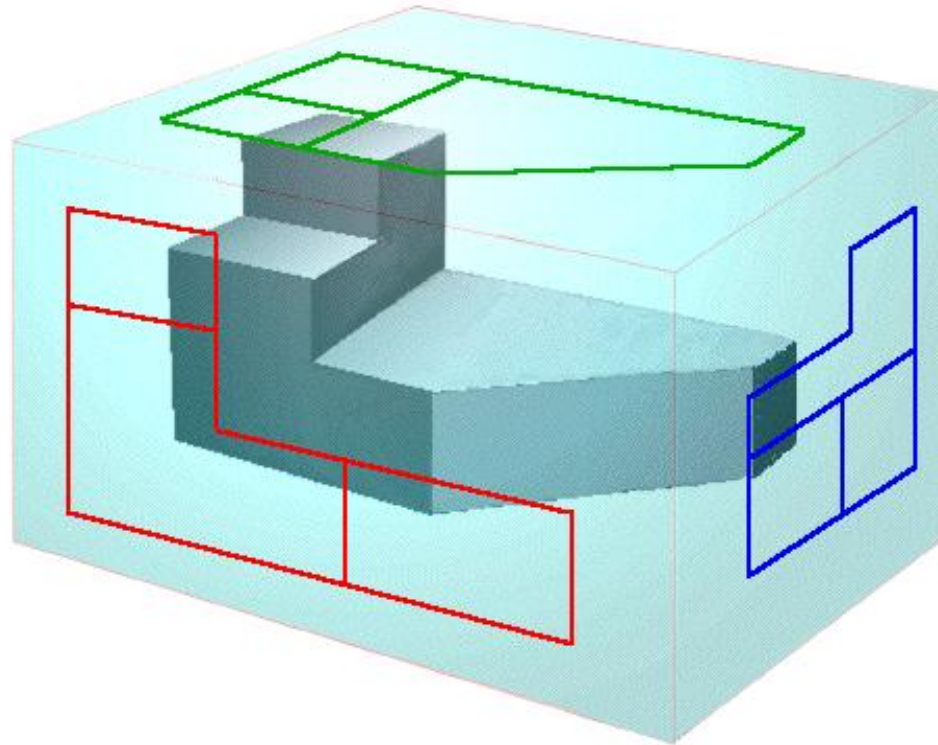
Glass Box

Projection of points to TOP VIEW



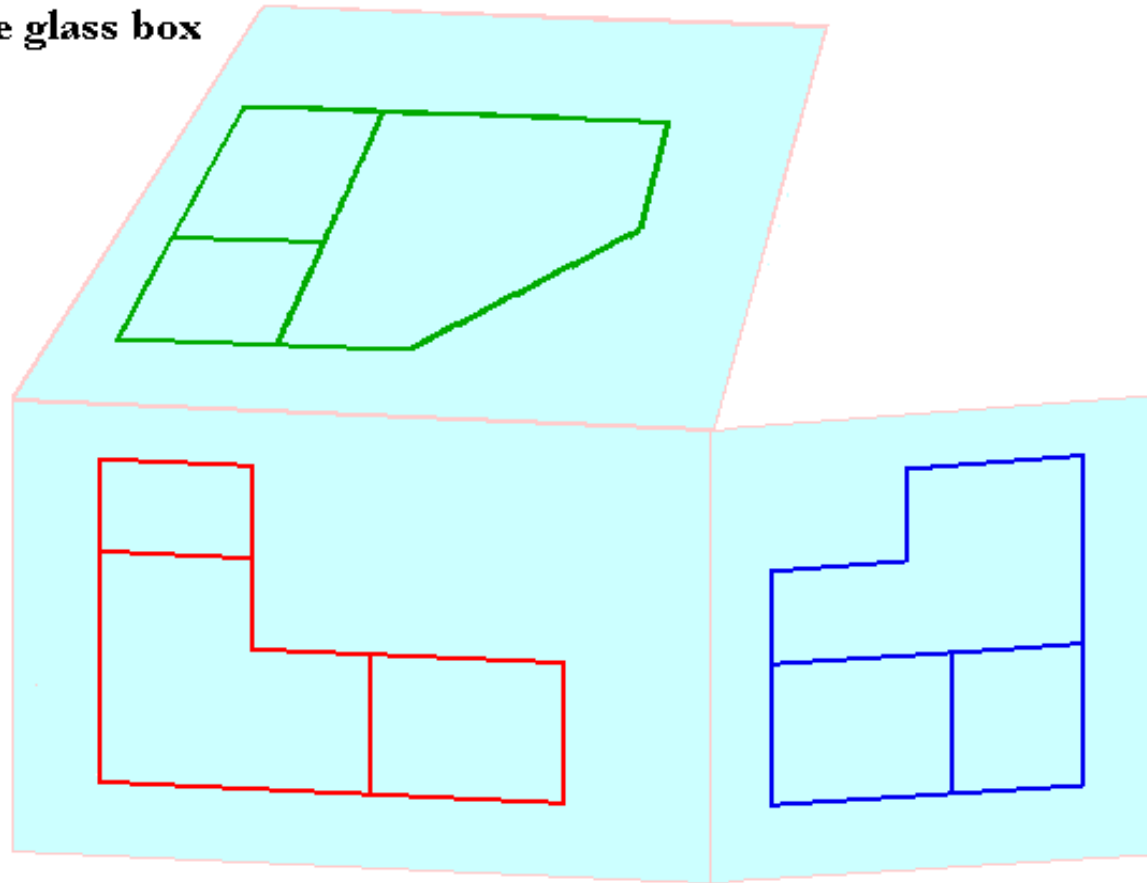
Glass Box

Projection of points to RIGHT SIDE VIEW



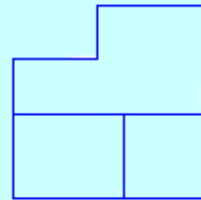
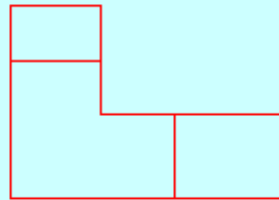
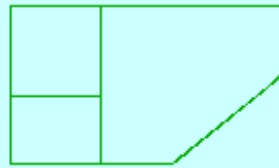
Glass Box

Unfold the glass box

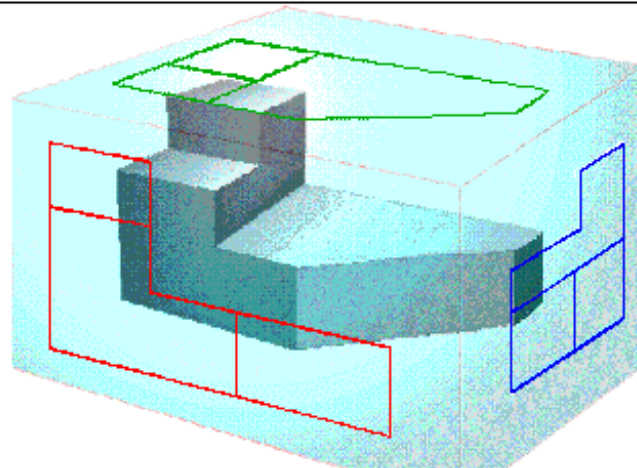


Glass Box

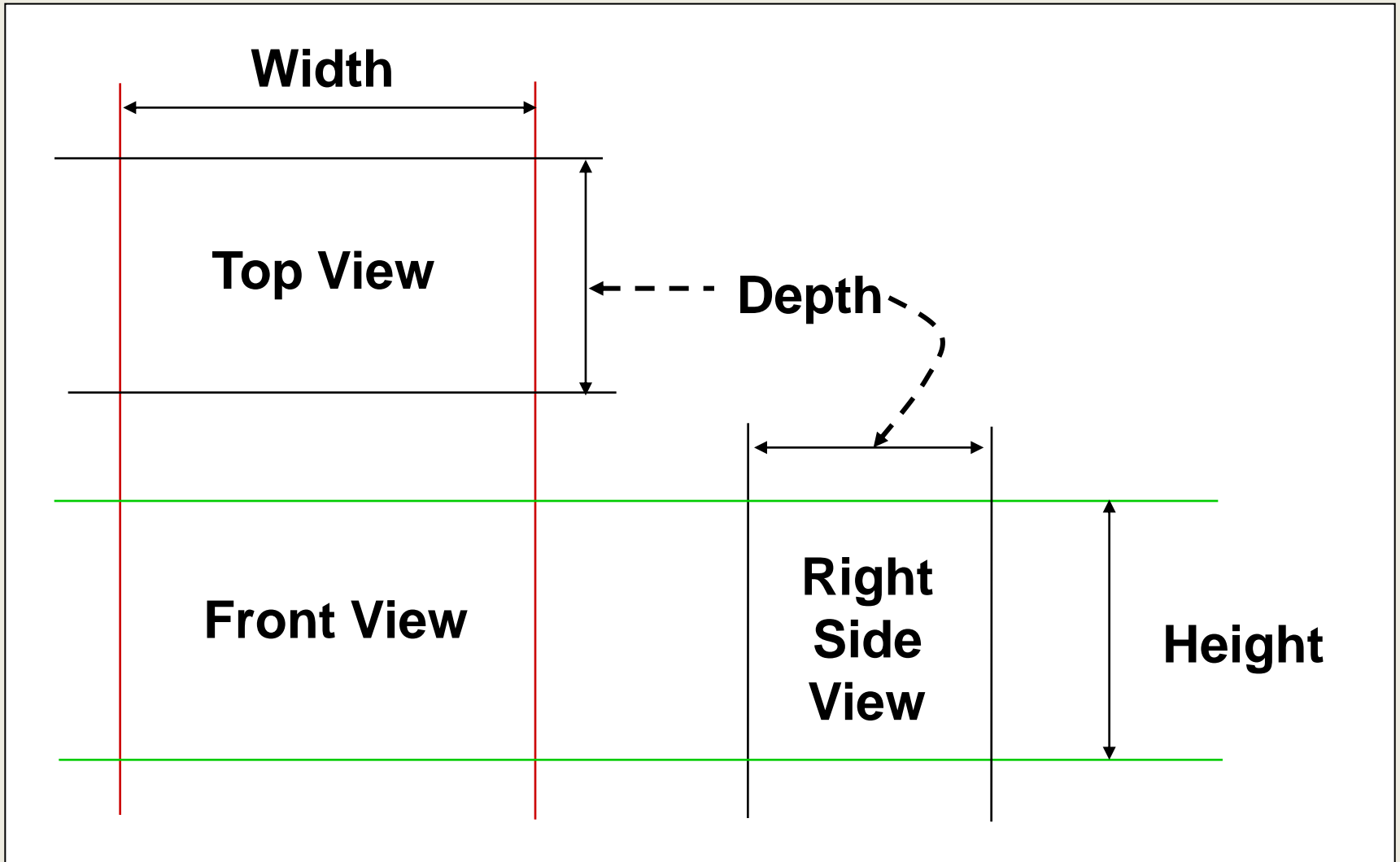
**Unfolded
glass-box**



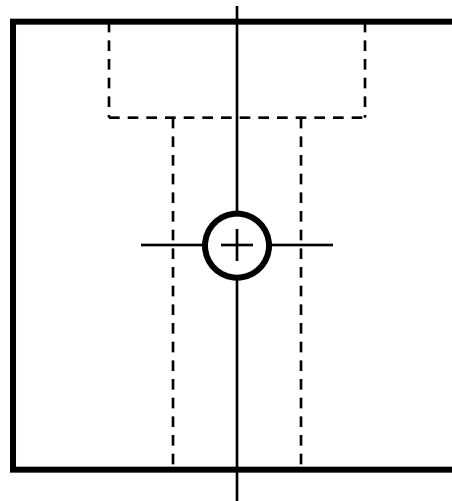
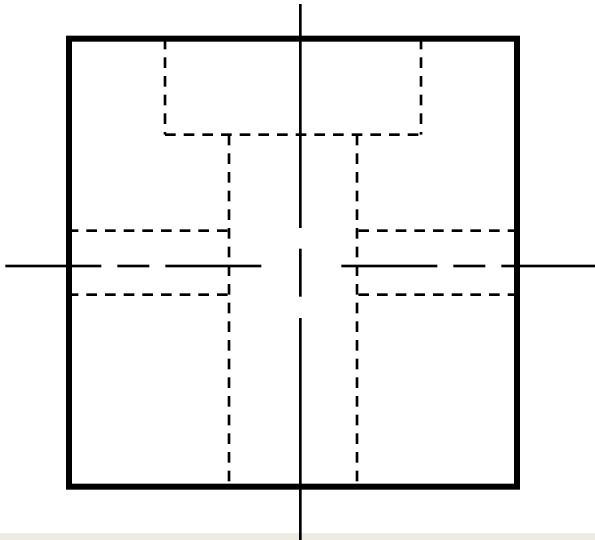
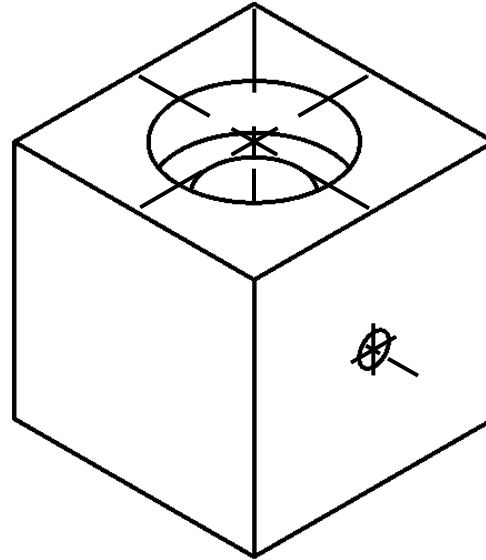
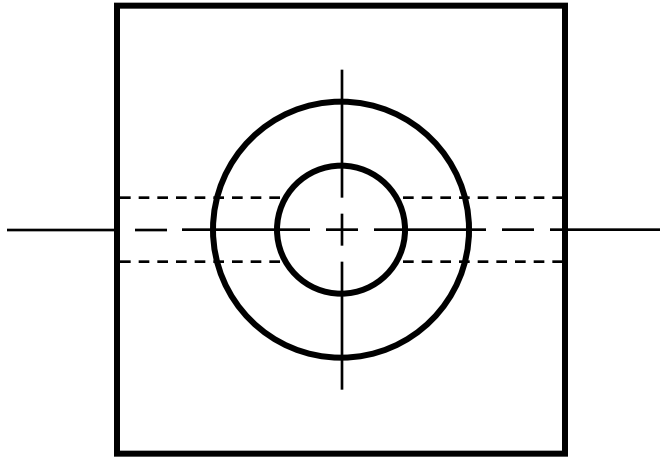
**Object in the
glass-box**



Front, Side and Top Views



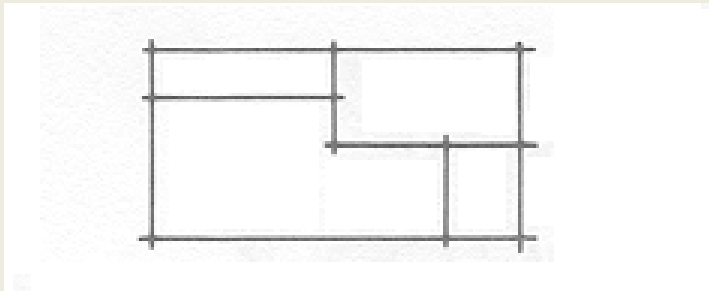
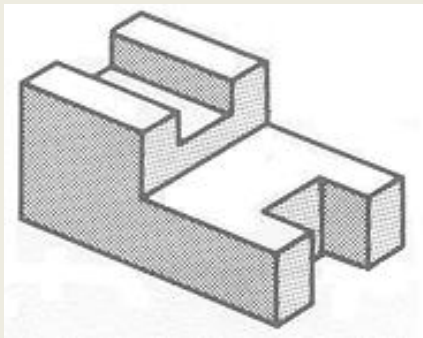
Example



1. Visible
2. Hidden
3. Center

Drawing the Views

To complete an orthographic projection drawing follow these steps.

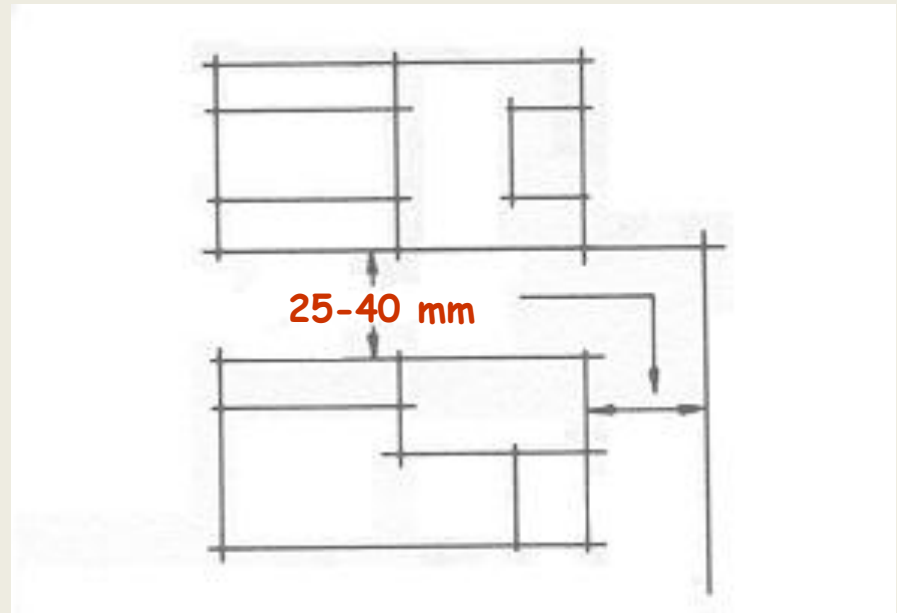


Step 1:

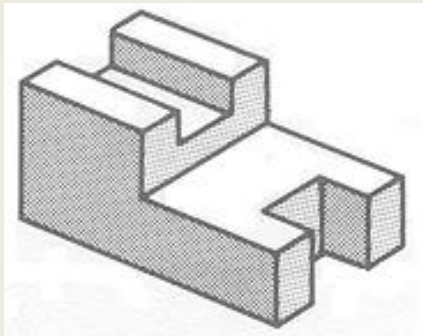
Lightly construct the front view.

Step 2:

Space the top view 25-40 mm above the front view. Lightly construct the top view directly over the front view. Extend the lower side of the top view to intersect a vertical line drawn to the right of the front view.



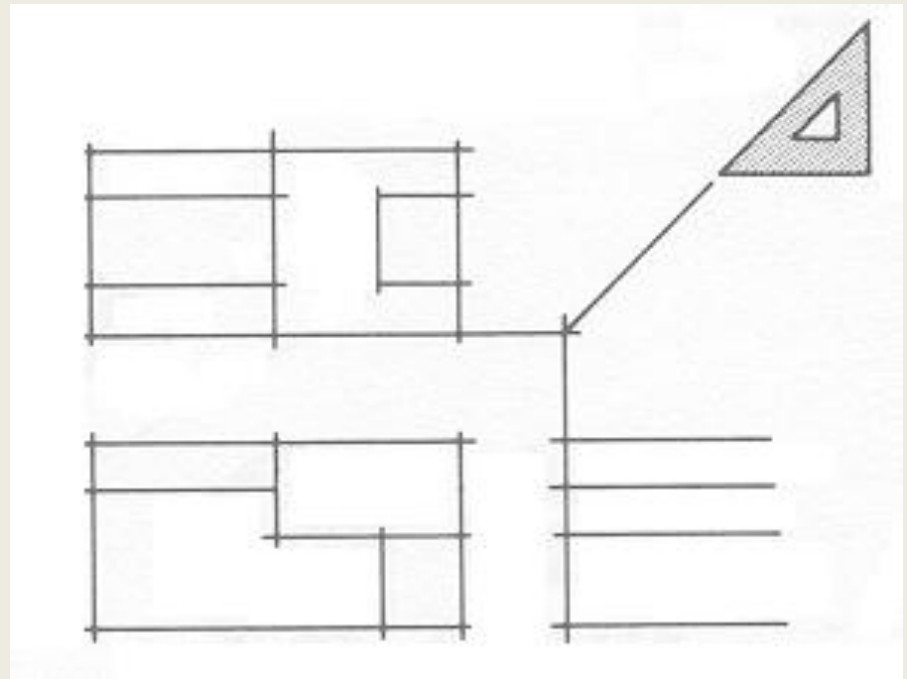
Drawing the Views



The use of a 45° miter line helps to project features from the top view to the side view.

Step 3:

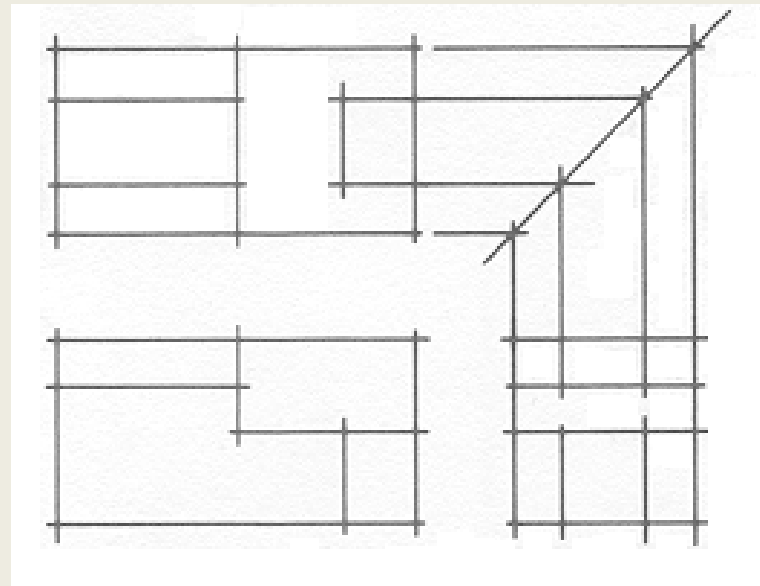
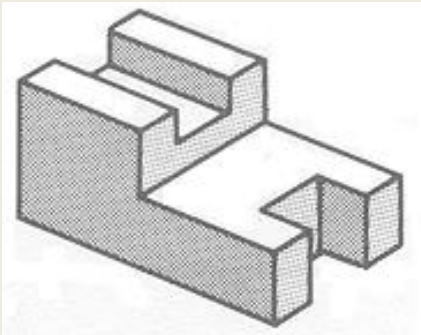
Project the features of the front view to the right of the vertical line. Draw a line at 45° from the point of intersection as shown.



Drawing the Views

Step 4:

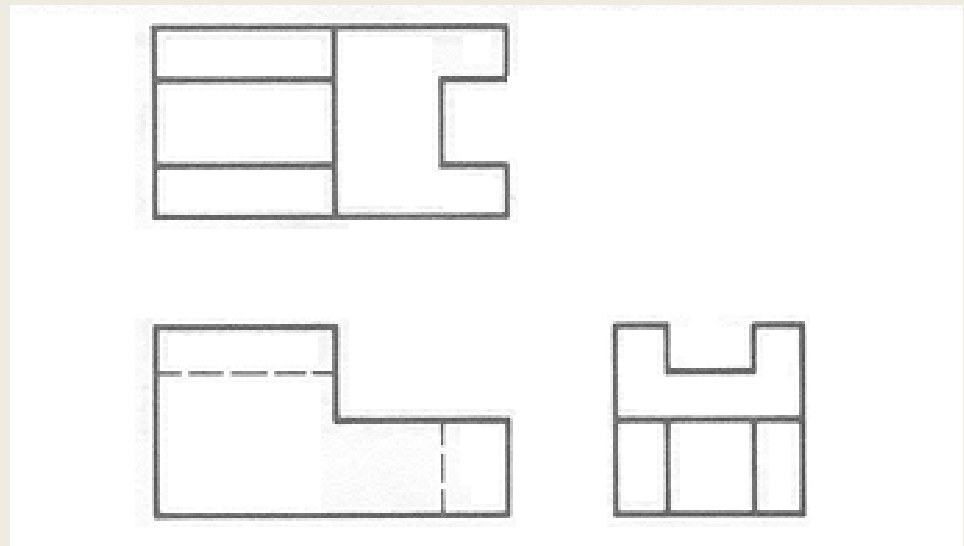
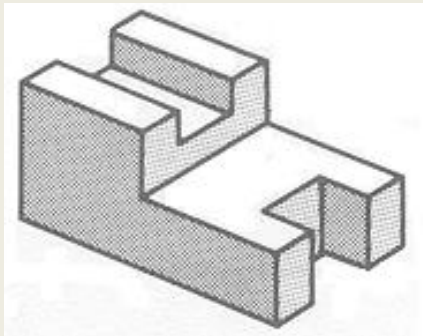
Where the horizontal projection lines of the top view intersect with the miter line, draw vertical projection lines to the side view.



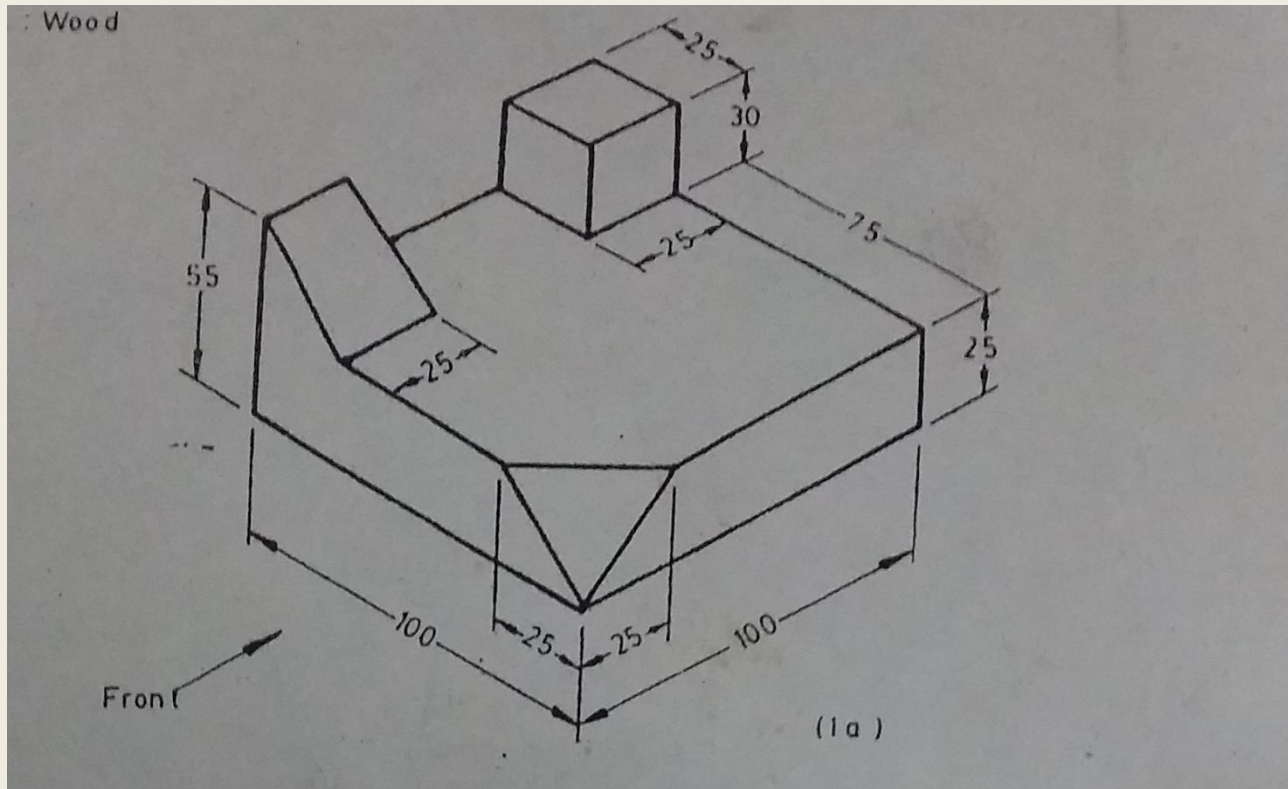
Drawing the Views

Step 5:

Erase all unnecessary lines. Complete the finished linework to complete the required orthographic views. Add the necessary information into the title block.



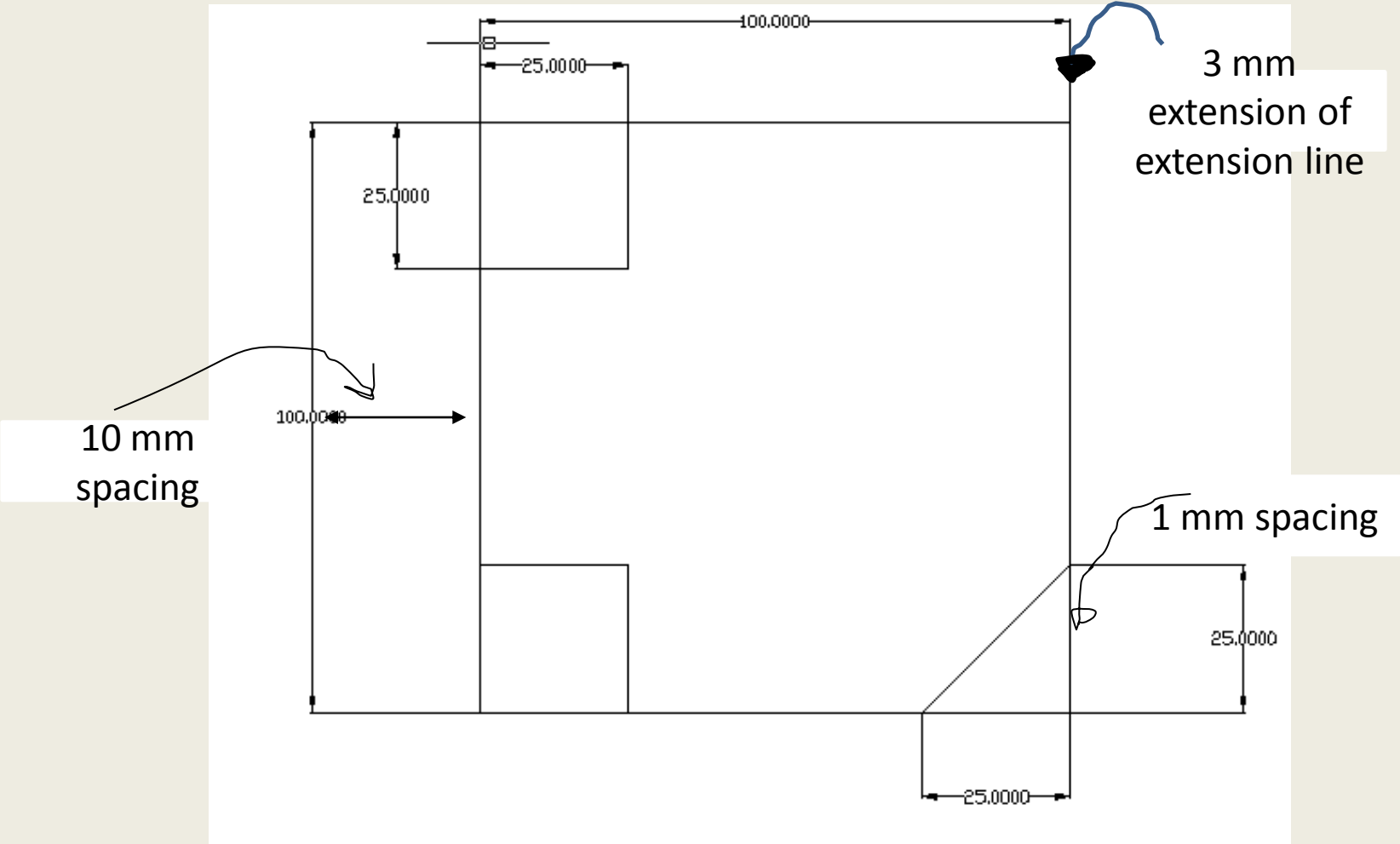
First Problem



To draw FRONT, TOP and R.H.S views

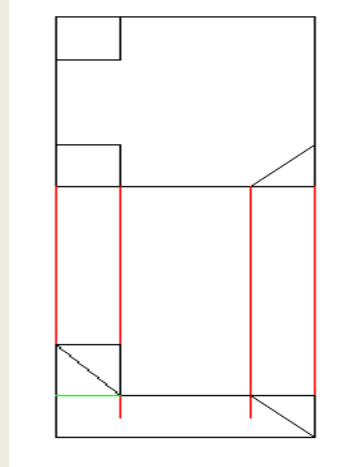
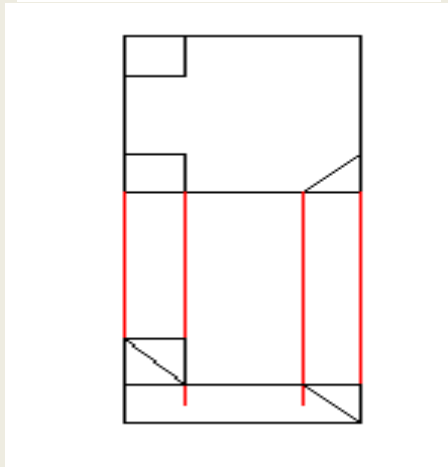
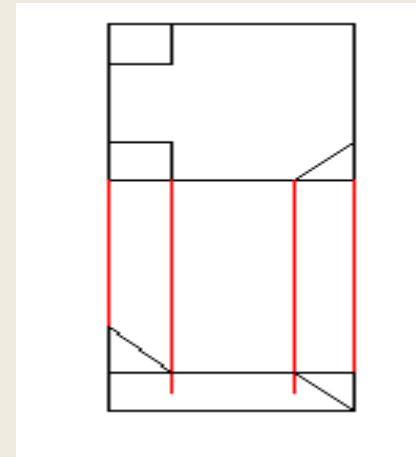
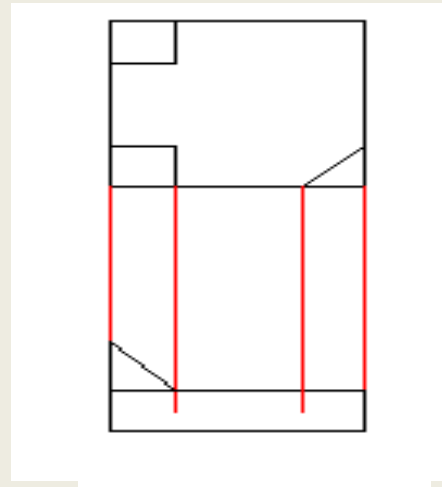
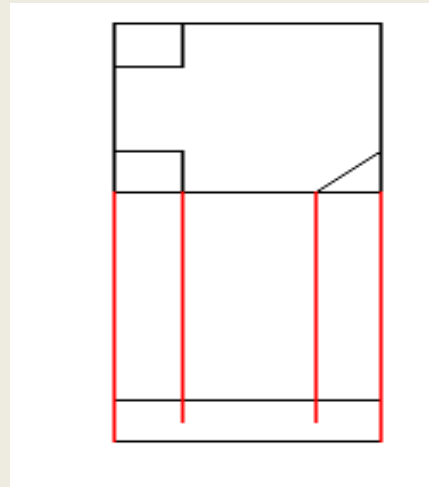
Step 1:

Lightly construct the top view.



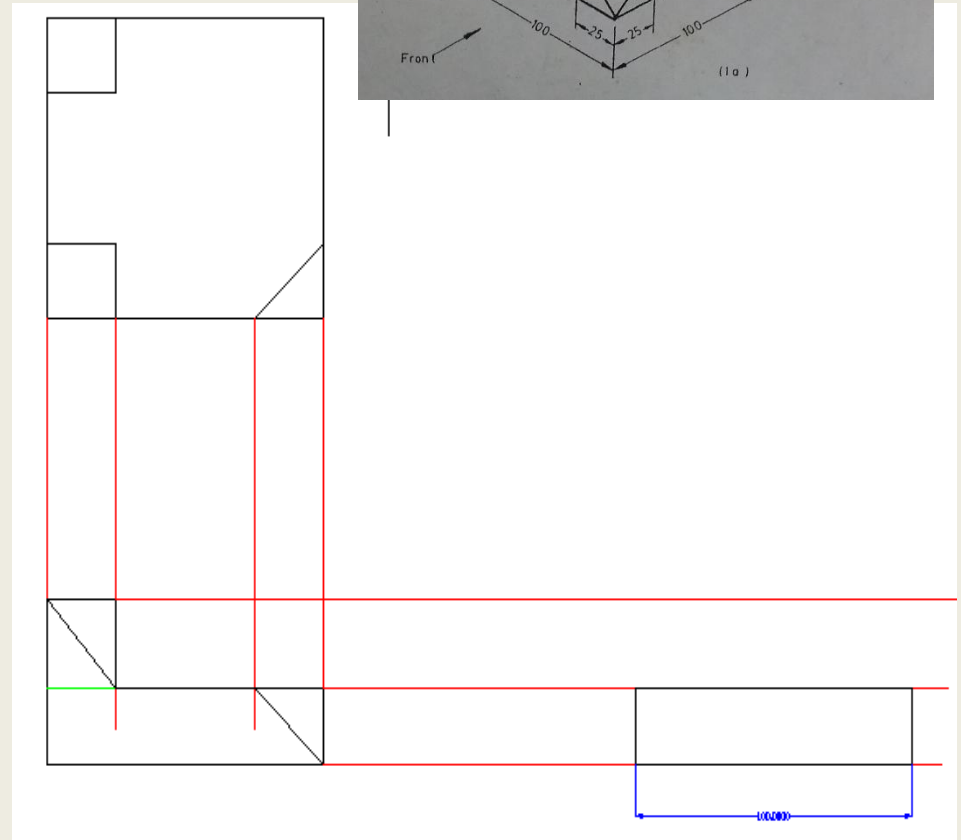
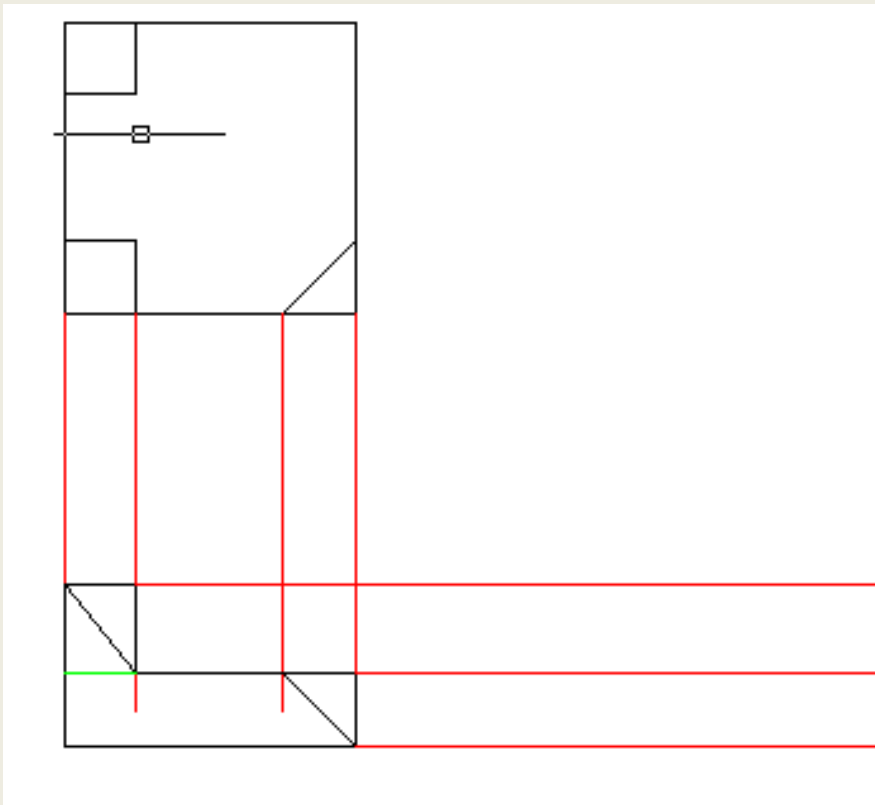
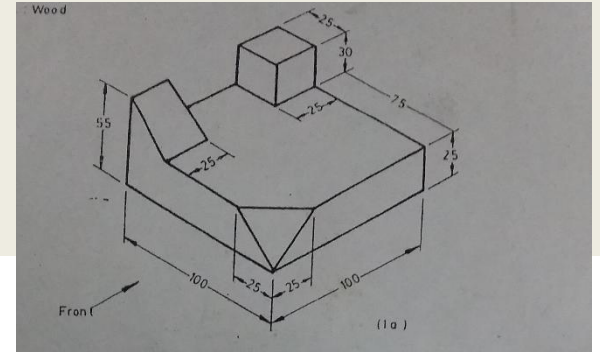
Step 2:

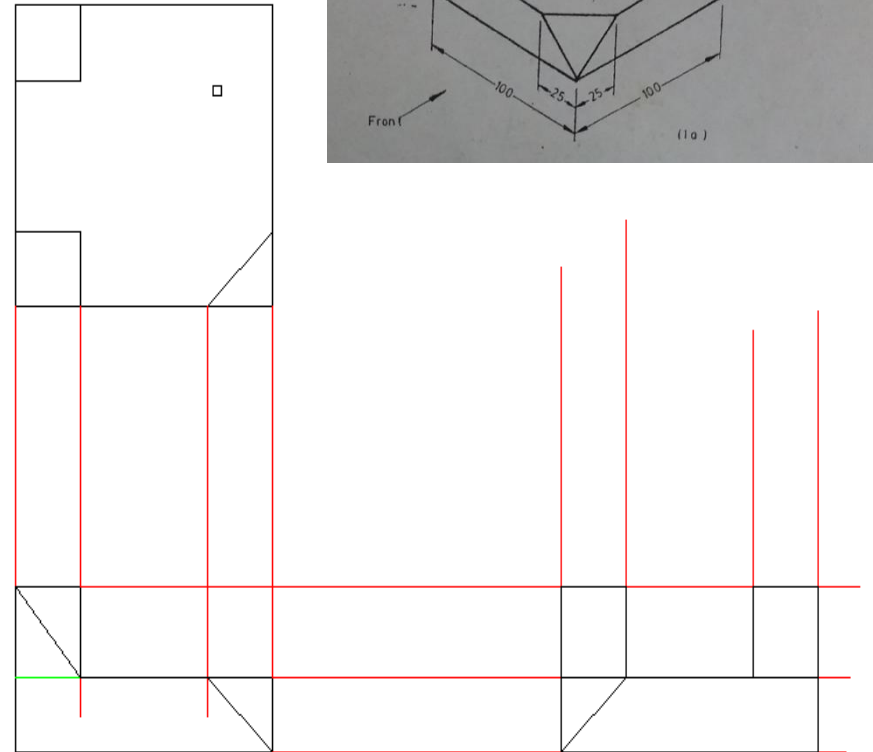
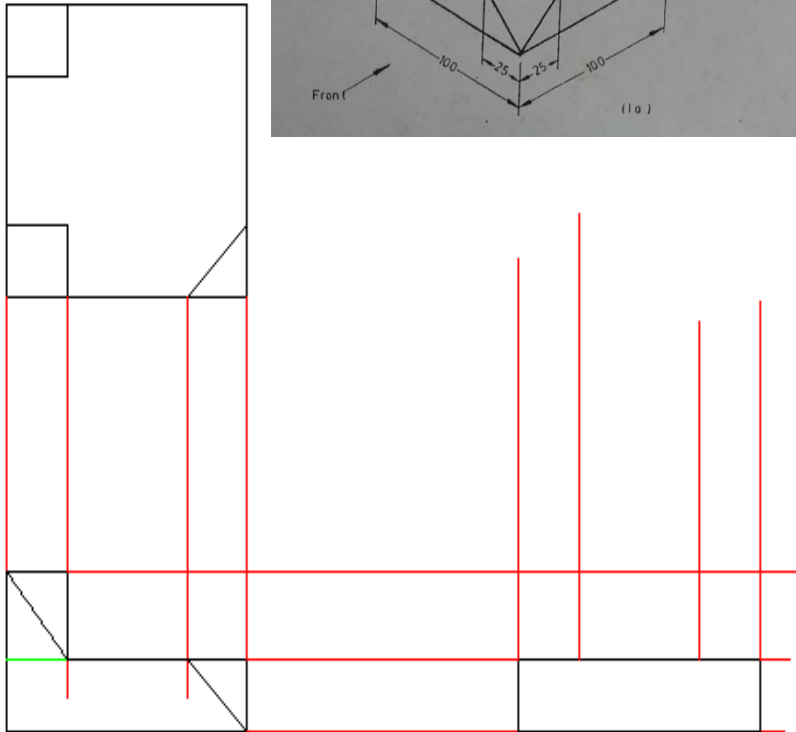
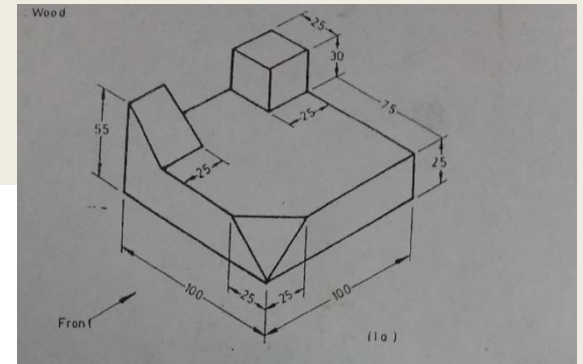
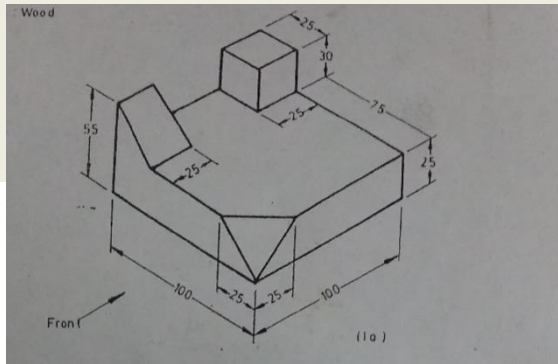
Space the front view 25-40 mm below the top view. Lightly construct the front view directly under the top view.



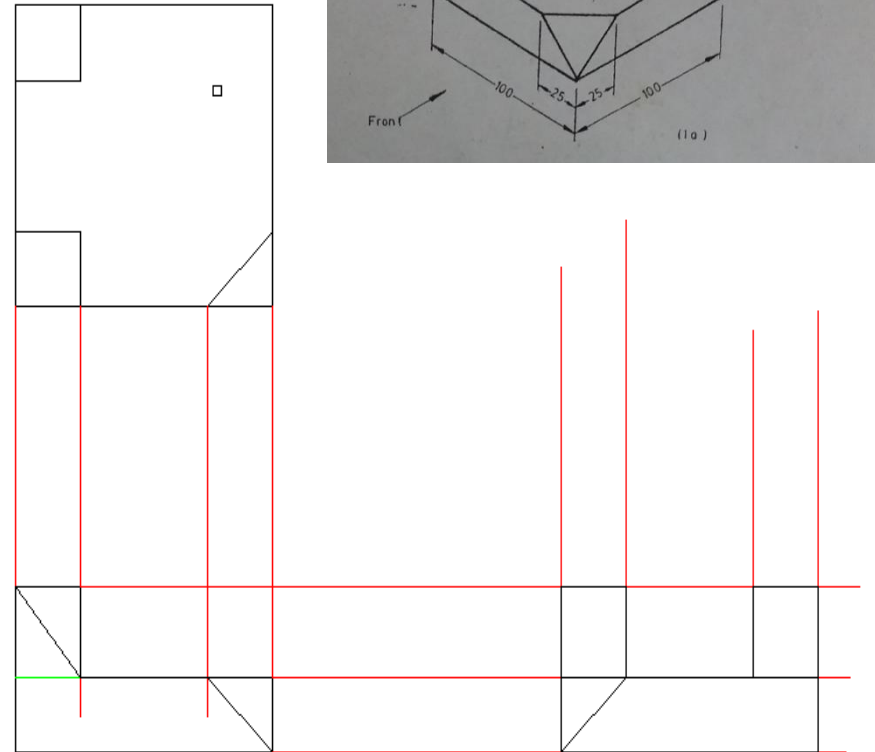
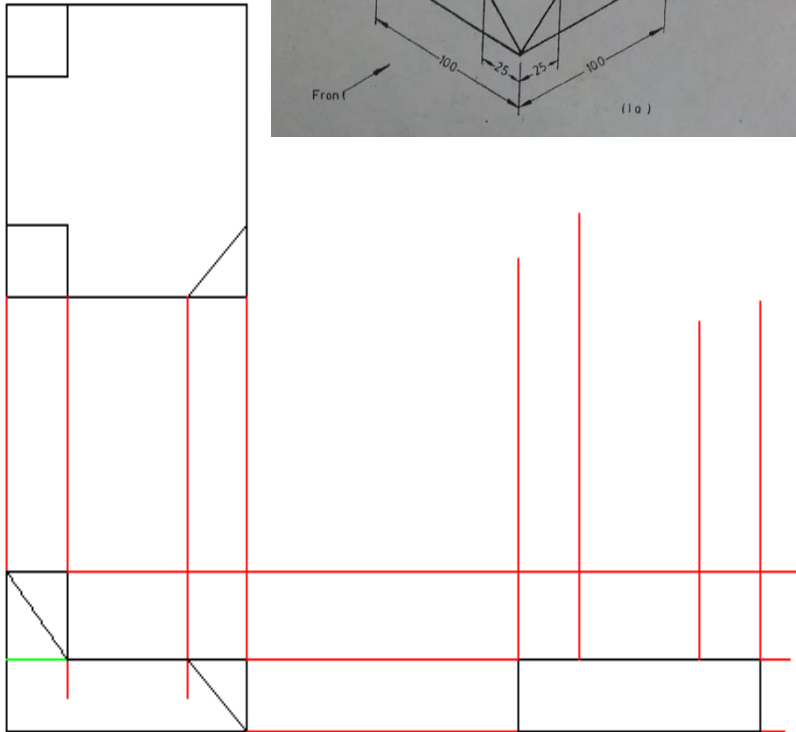
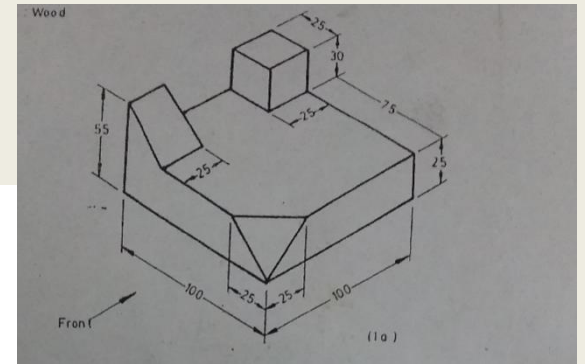
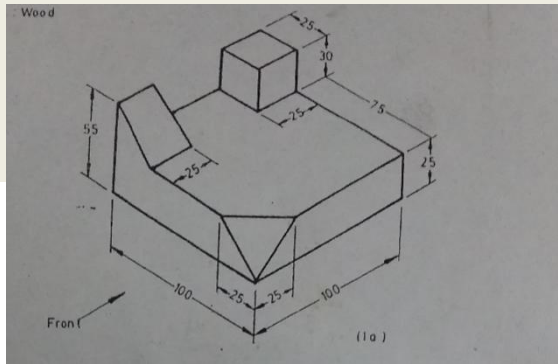
Step 3:

Space the R.H.S view 25-40 mm right of the front view.

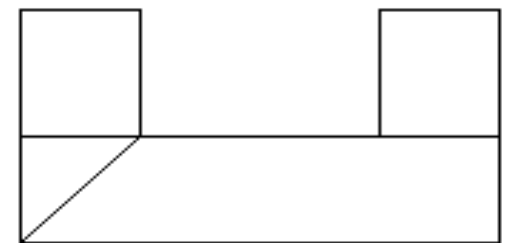
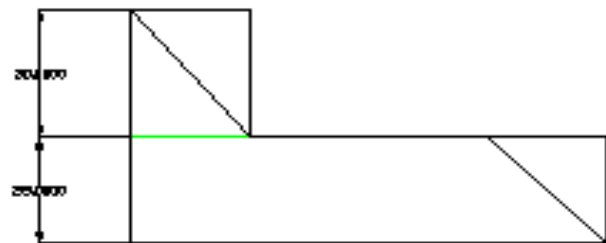
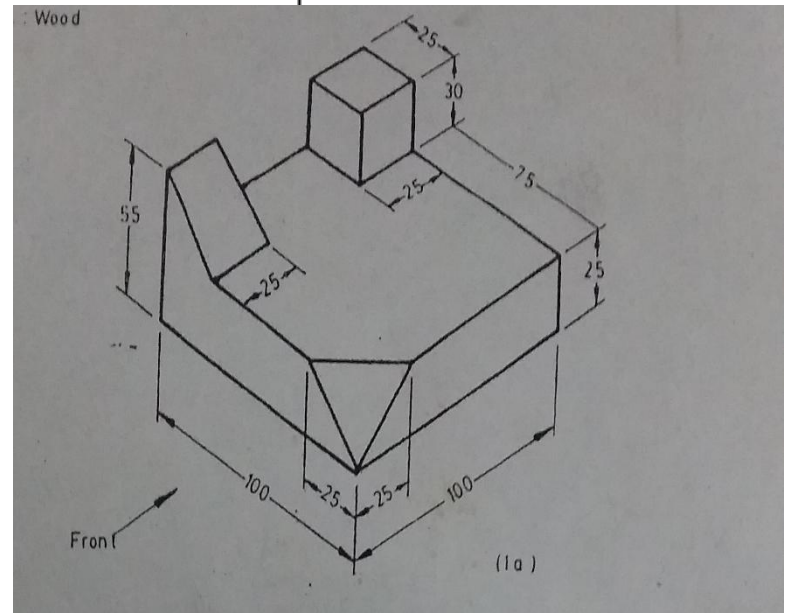
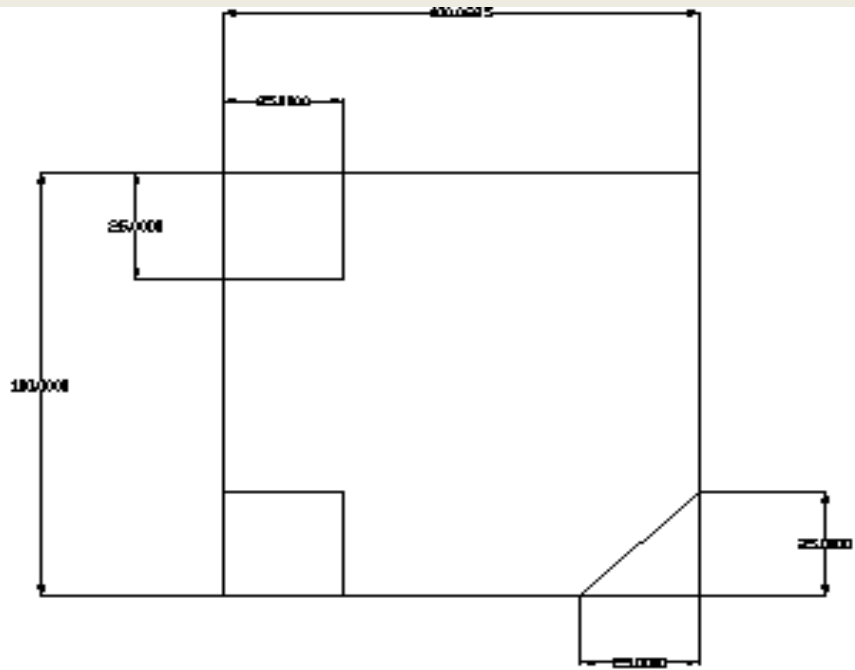




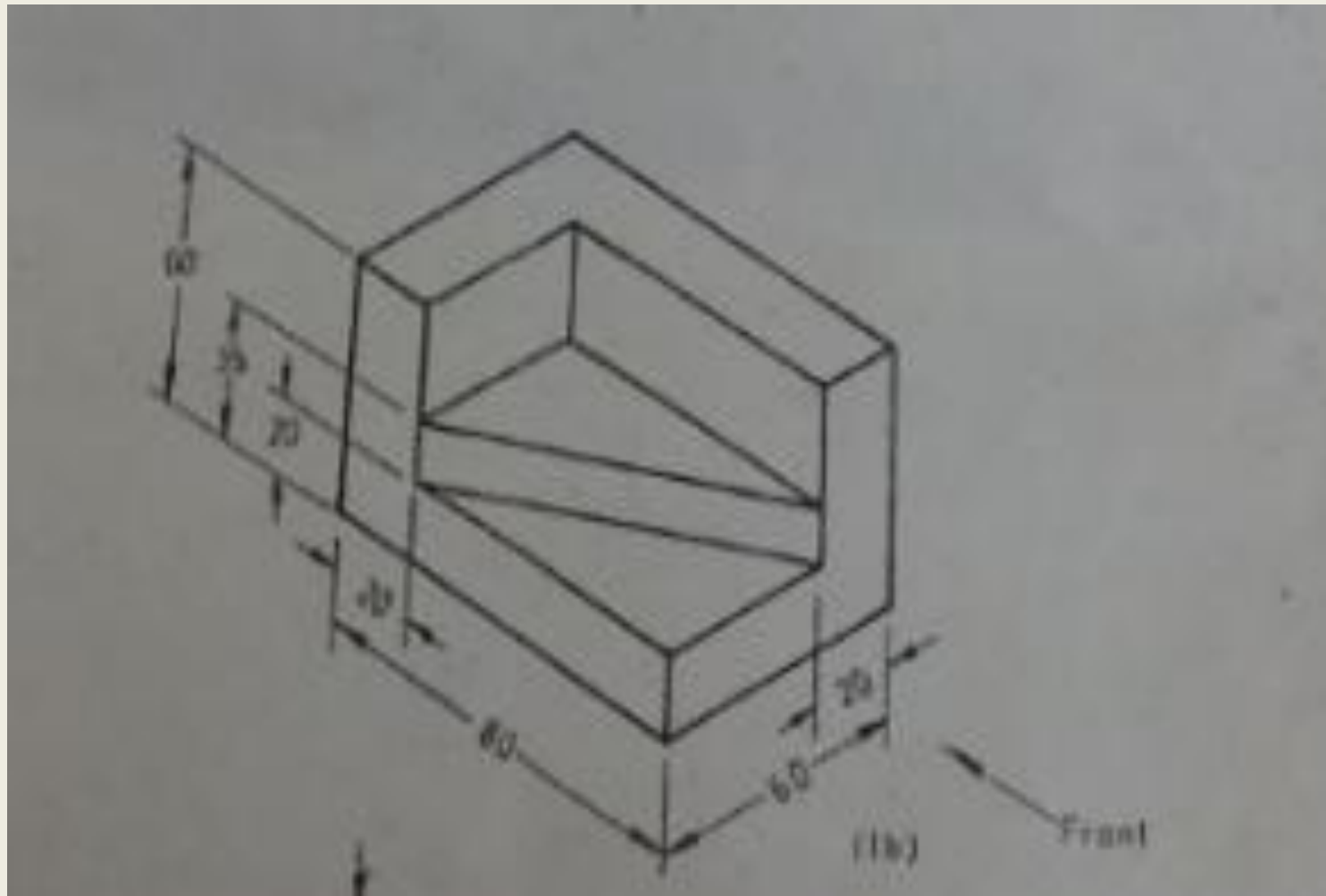
Erase All the Red Lines & Give Dimensions

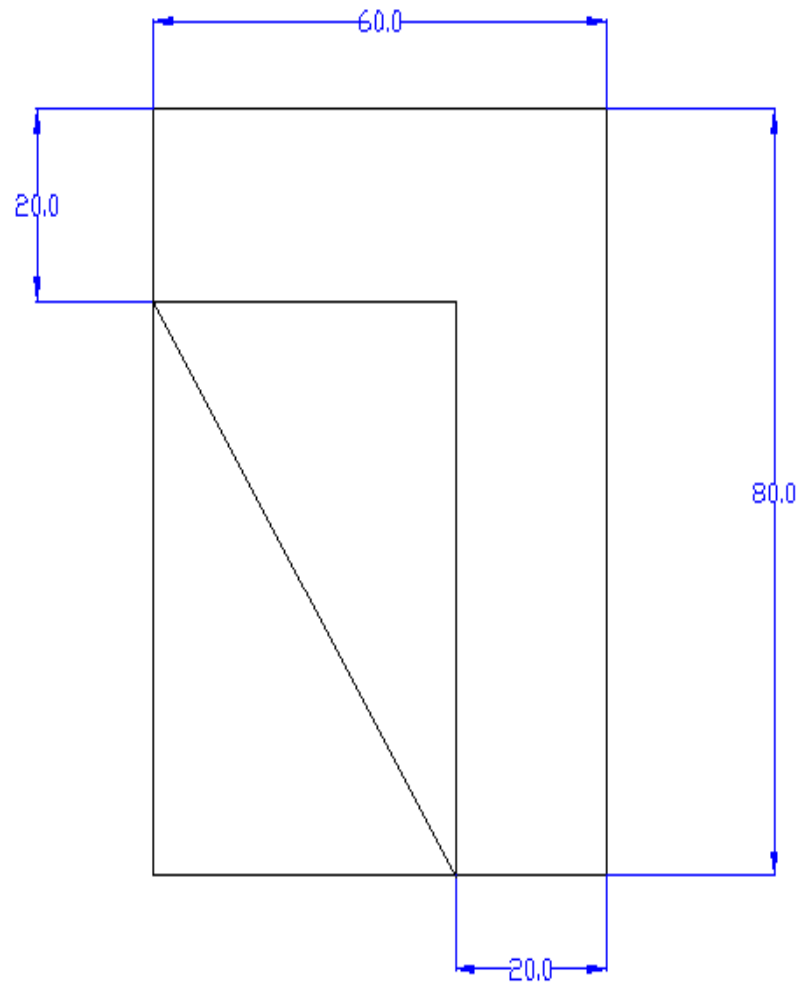
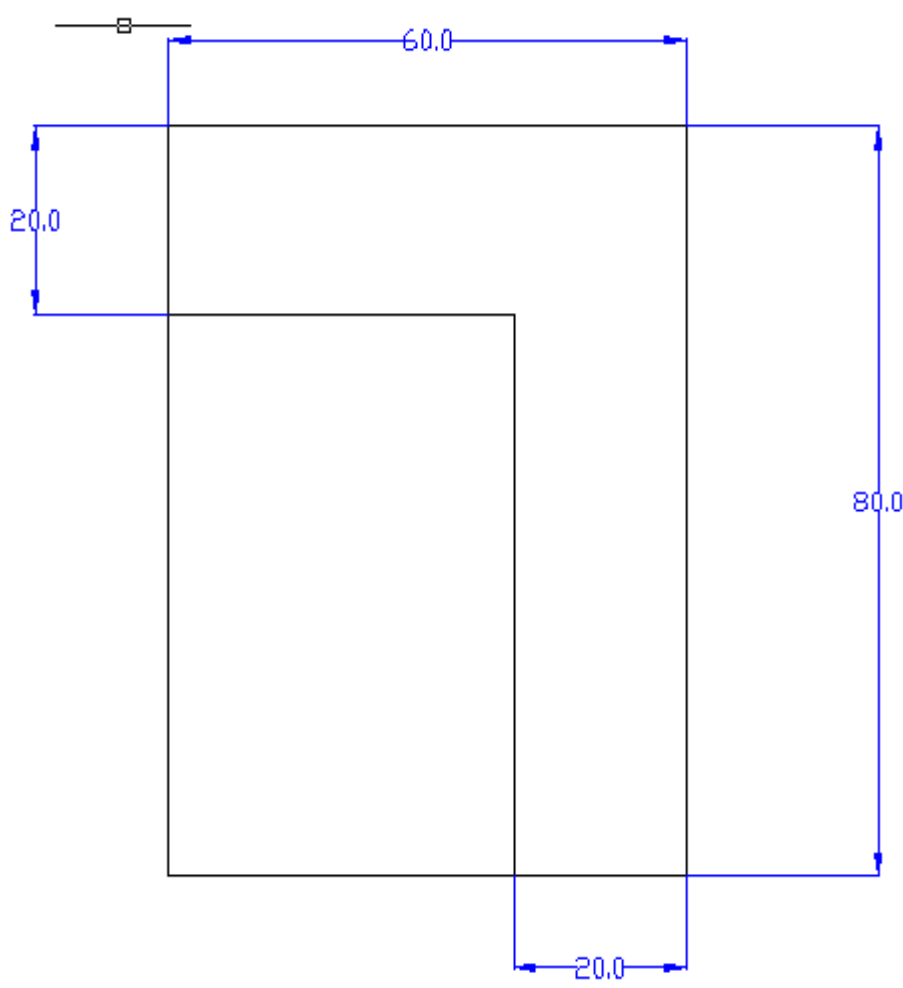


Erase All the Red Lines & Give Dimensions

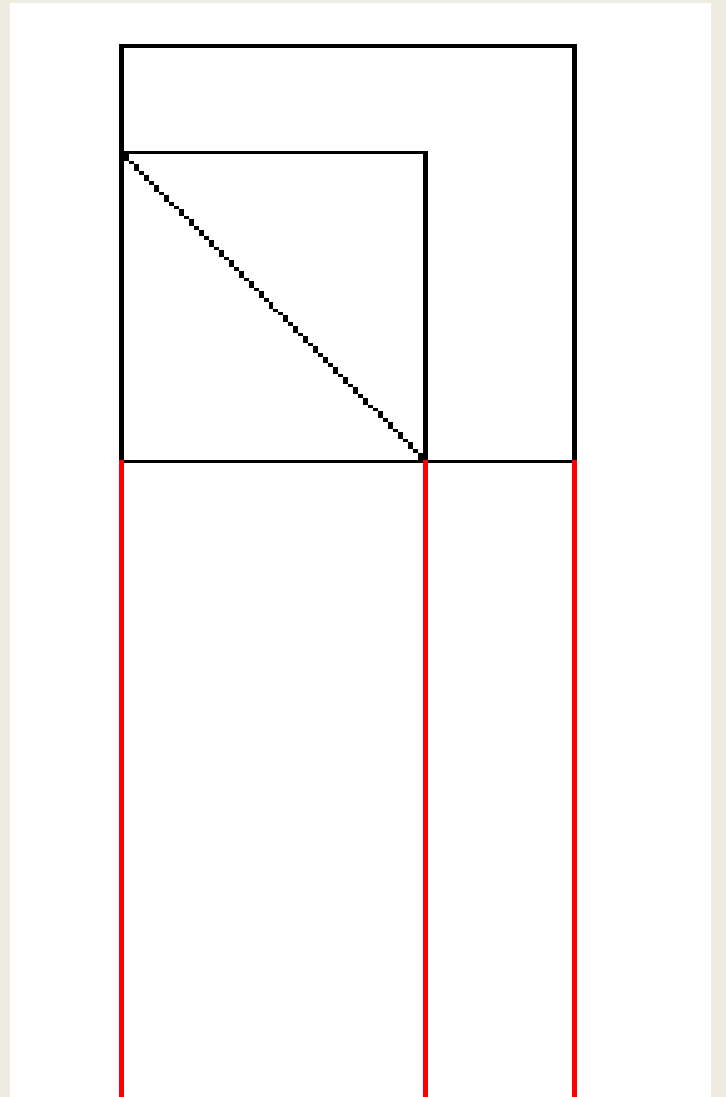
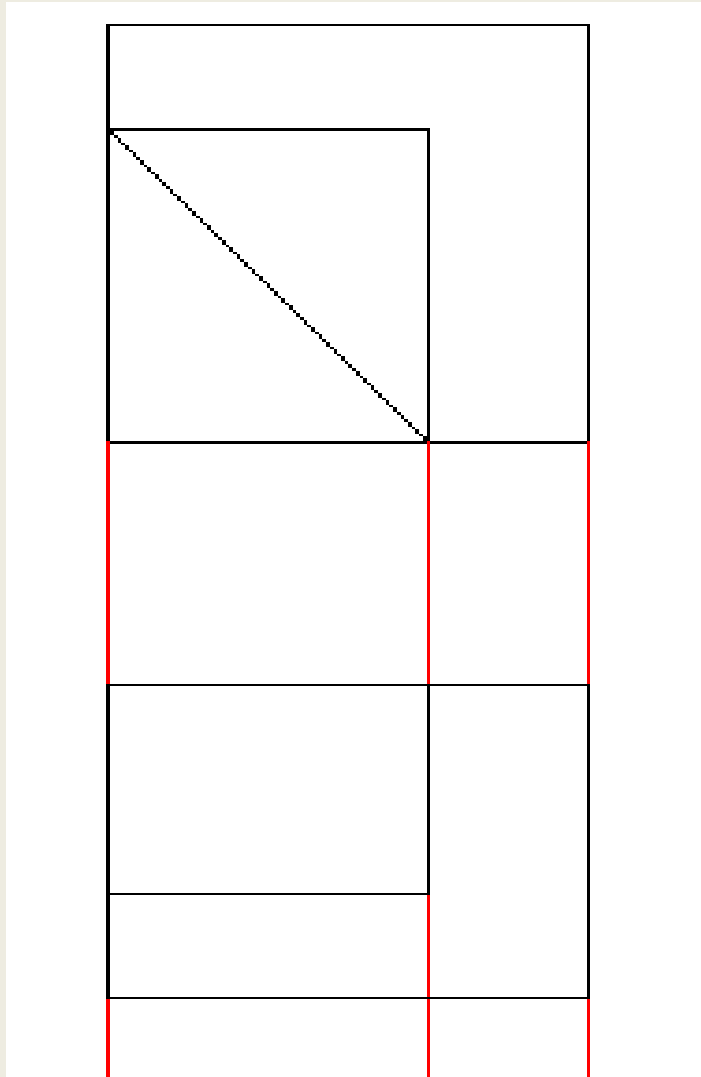


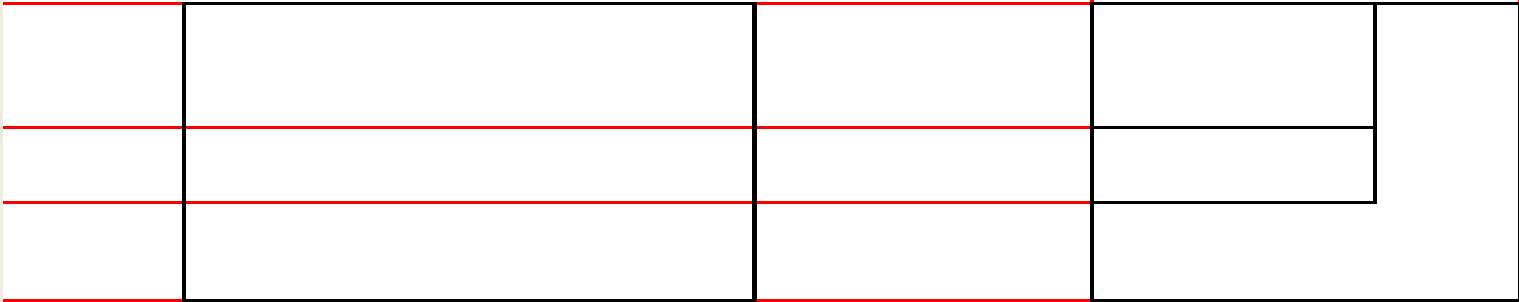
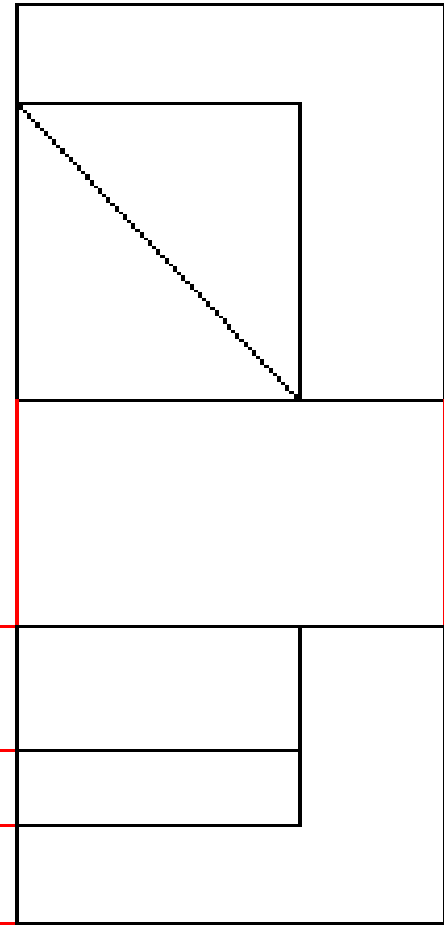
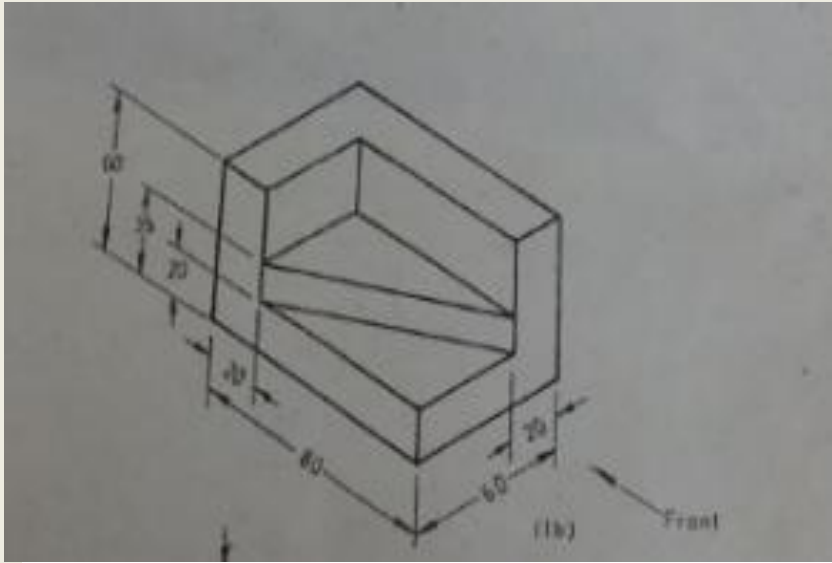
Second Problem

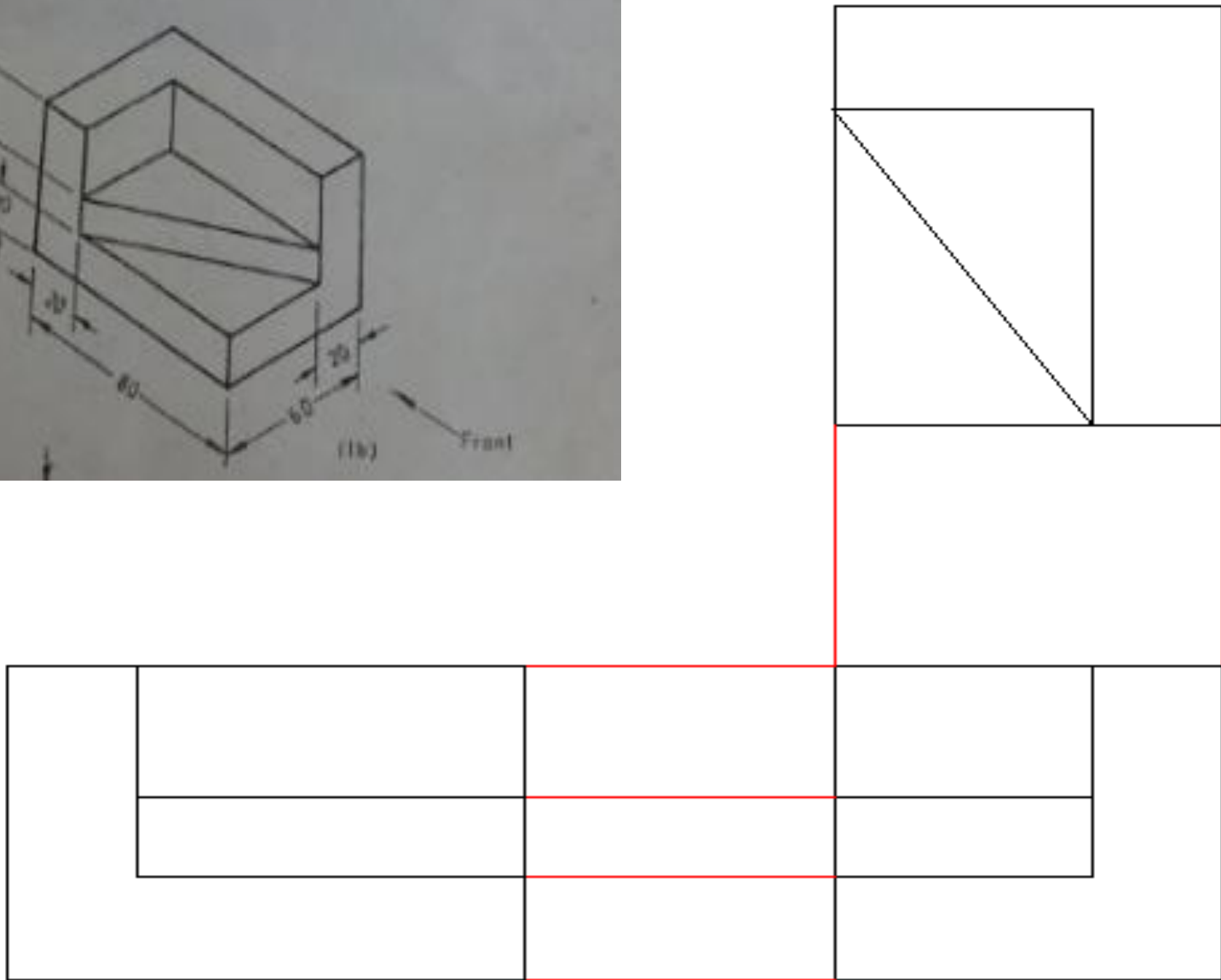
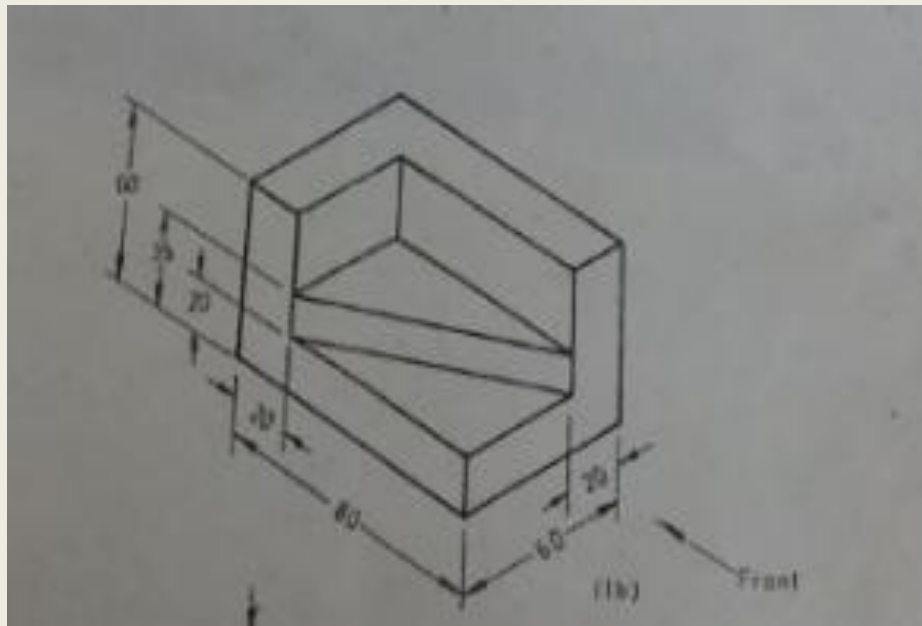


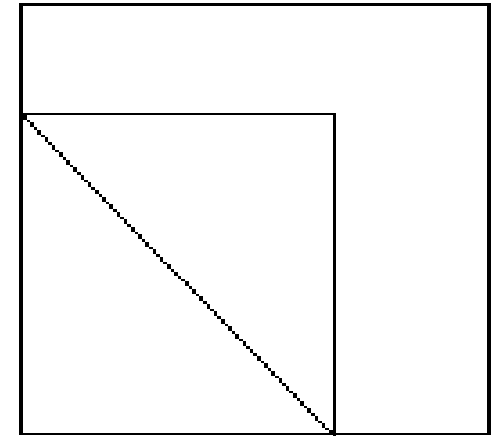
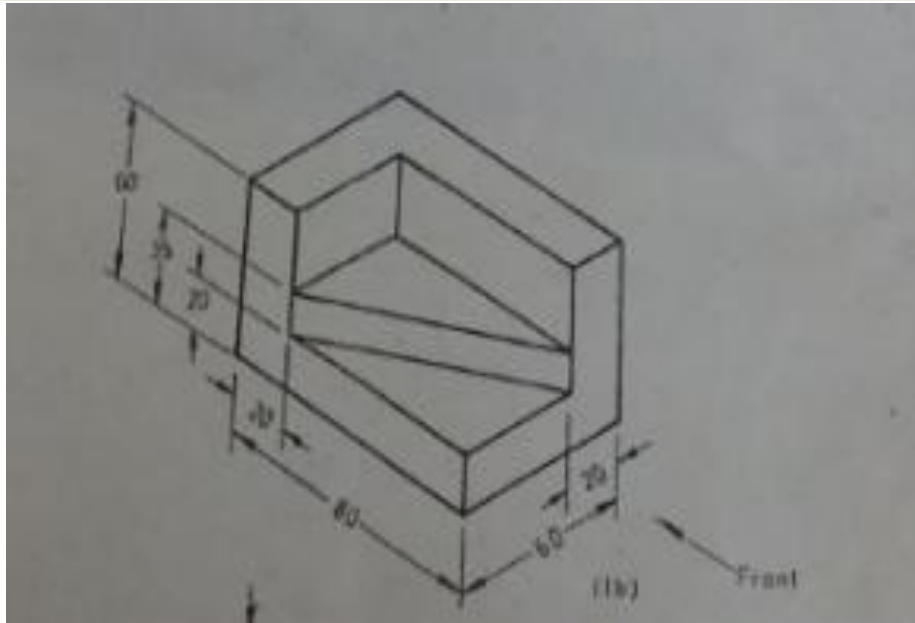


Top View

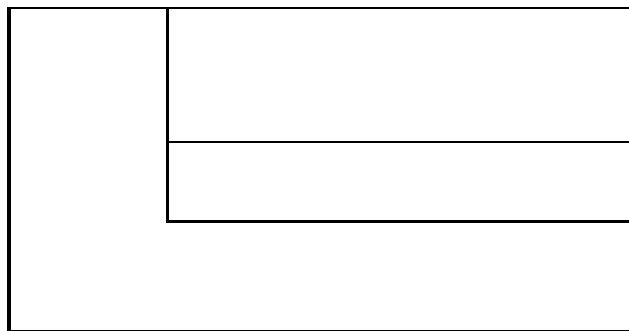




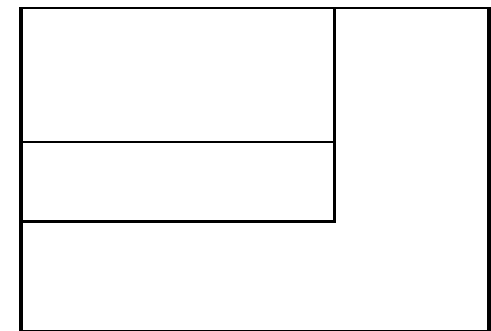




TOP VIEW

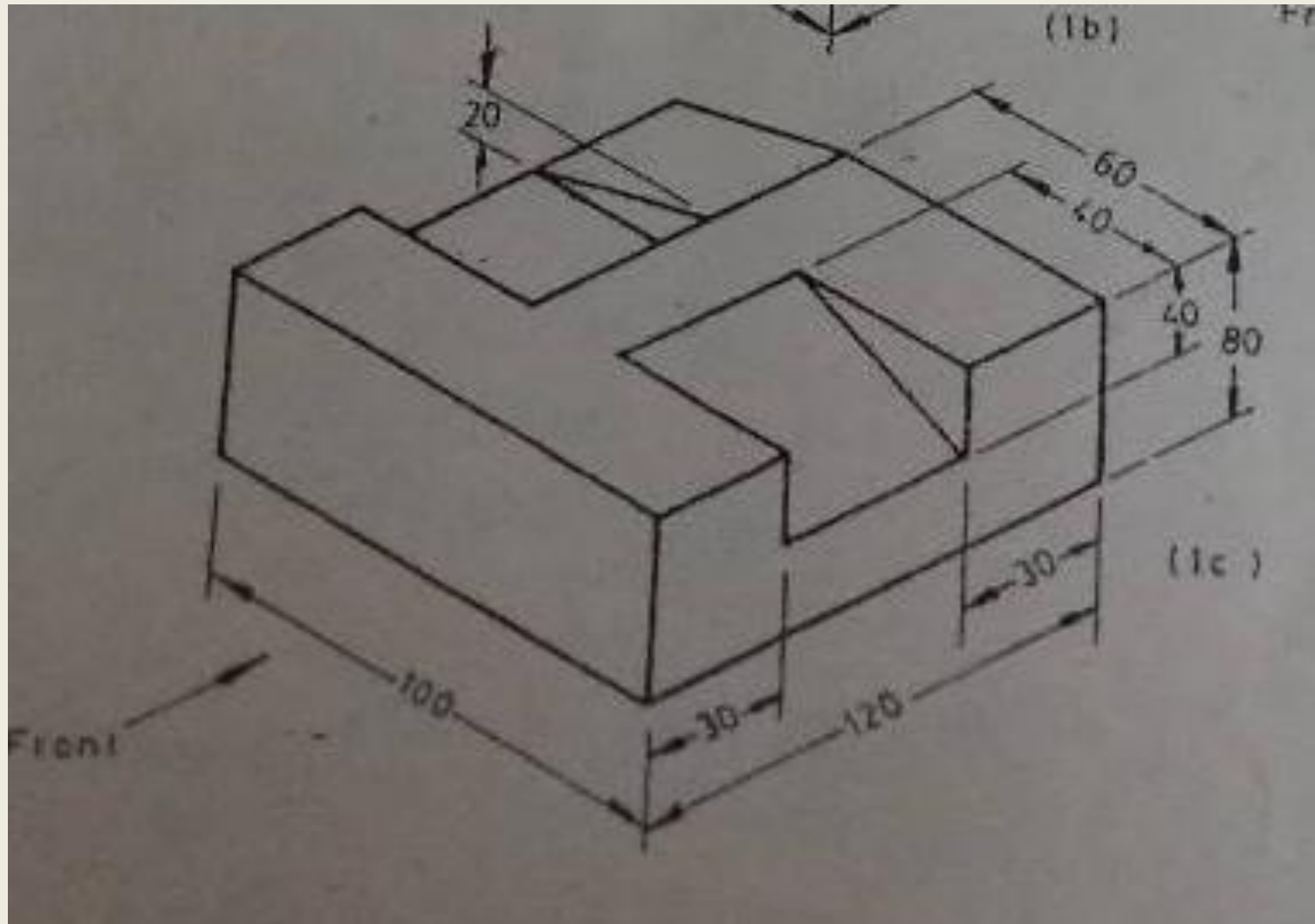


LEFT HAND SIDE VIEW



FRONT VIEW

Third Problem



Persist Until Succeed !!!